



ILLUSTRATION PORTFOLIO
Mentiradeloro 



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THE ELDER SCROLLS ONLINE

Client: Bethesda Softworks LLC, a ZeniMax Media company.

Illustrations created to promote the release of the "High Isle" expansion for The Elder Scrolls Online.

Works created with watercolour, India ink, colored pencils and graphite.



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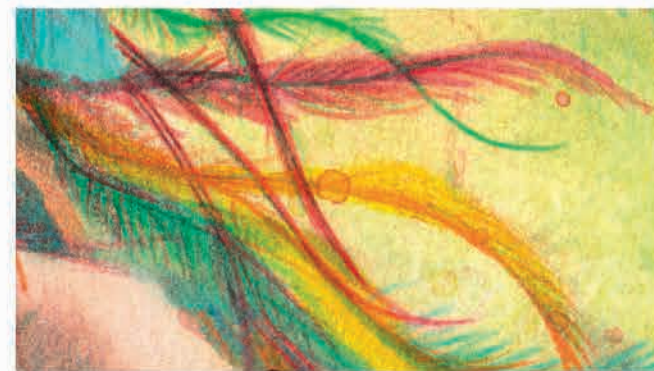


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THE FLIERS OF GY

Illustration created for the Folio Book Illustration Award 2023 contest organized by The Folio Society. The work illustrates a small fragment of the tale «The Fliers of Gy» by Ursula K. Le Guin. This piece was one of the 20 longlisted works among the 733 illustrations that were submitted to the contest.

Illustration created on paper with watercolor, colored pencils, acrylic painting and graphite.



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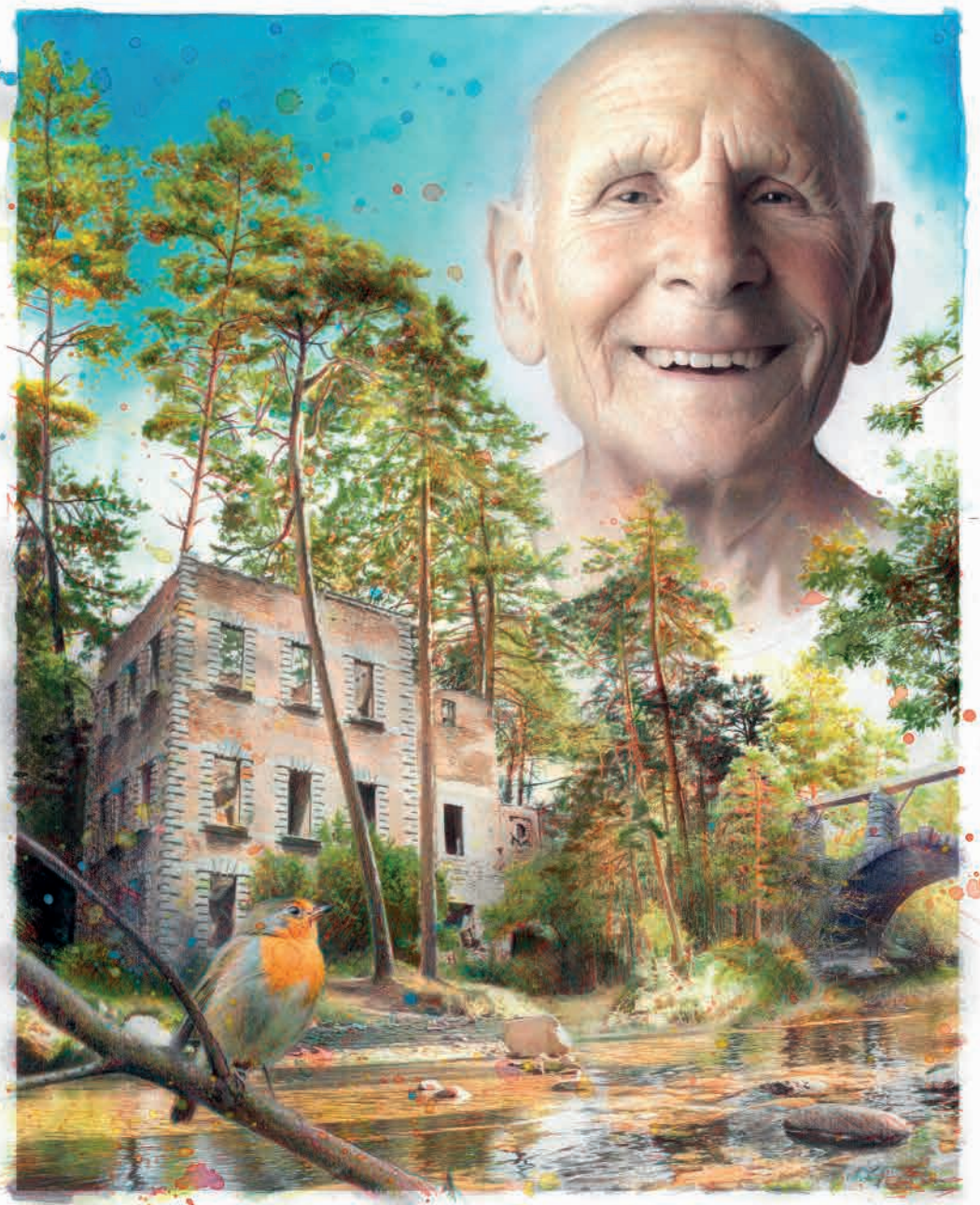
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HEARTH

Client: Ayuntamiento del Real Sitio de San Ildefonso, Segovia (Spain)

Illustrations created to honor the collective of elderly people of that municipality. They were displayed on huge posters during their patron saint festivals.

Works drawn with watercolour, India ink, colored pencils and graphite.



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NEW YORK

Personal project.

Illustration representing the main tourist attractions in New York City. Intended to be part of a travel brochure.
Original illustration created with watercolour, India ink, colored pencils and graphite.



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TULPA

Client: Piolet
Cover illustration for the album «Tulpa» by the musical group Piolet.
Work made with watercolour, India ink, colored pencils, and graphite.

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CENTINELAS DEL VIENTO

Client: Terra Incognita Docs (Wildlife documentaries producer)

Illustration created to promote the nature documentary about Eleonora's falcon and the islet of Alegranza «Centinelas del viento».

The Illustration was used as the image of the documentary poster (poster design and layout also by Mentiradeloro) and for merchandising.



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18th century bodice




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FASHION REIMAGINED

Client: The Mint Museum (Charlotte, NC, USA)

Illustrations created for the exhibition «Fashion Reimagined: Themes & Variations 1760 – Now». At the exhibition, visitors could take these illustrated pieces (which were 1/1 life-size scale), stand in front of a mirror and try on the dresses. Original works created with watercolour, India ink, colored pencils and graphite.

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ME ENAMORÓ UNA LÁGRIMA

Client: Clara Fuertes


Cover illustration for the novel «Me enamoró una lágrima» by Clara Fuertes (Indie author).

Work drawn with watercolor, colored pencils and graphite.

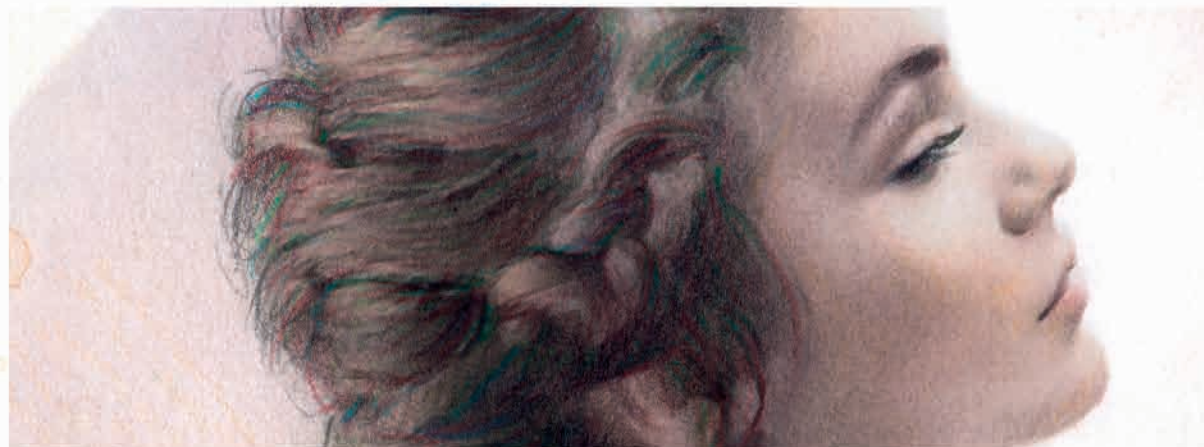
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ALMOST BLUE

Personal project.

Contextualized as an advertising campaign for the New York Fashion Week.

Original illustration made with watercolour, India ink, colored pencils and graphite.

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EL BOSQUE DE LAS LUCIÉRNAGAS

Client: Editorial Cuadranta

Cover illustration for the book of poems «El bosque de las luciérnagas» by Adela Castañón Baquera. Work created on paper with watercolour, India ink, colored pencils, chalk Pastels and graphite.

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NYMPHS / MOURAS

Client: Pablo Guerrero (Estudio de Diseño Gráfico)

Illustrations created for two labels of white wines.

Works created on paper with watercolour, India ink, colored pencils and graphite.



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Mentiradeloro

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Mentiradeloro (Esther Cuesta de la Mata, 1987) began her career as an illustrator in 2010, sometime after finishing her degree in Plastic Arts, Graphic Design and Illustration in Segovia (Spain).

In her early years as an artist, her pictorial work was essentially autobiographical, being her main aim to capture her feelings, concerns and her peculiar way of understanding and conceiving the world.

Currently, apart from being focused on the development of her own universe and creating countless commissioned portraits, she works as a freelance illustrator carrying out projects for clients from very different sectors and countries.

She has a special predilection for traditional techniques, although she often combines them with digital ones. Her working tools range from brushes to tattoo needles, including a wide range of materials. She is passionate about experimenting, mixing and discovering new combinations.

She received commissions from the award-winning video game publisher Bethesda Softworks LLC, the prestigious creator of series such as The Elder Scrolls and Fallout. She has made illustrations for a for a well-known museum in North Carolina (USA), a renowned wildlife documentaries producer and she has worked for different publishers, advertising agencies and both Spanish and international companies (she had the creative position in one of these companies for 5 years). Her illustrations have been used in packaging designs and she has also illustrated several music album and magazine covers and accepted commissions from different public institutions.

Although she has her own characteristic and easily recognizable voice and style, she is also a versatile artist capable of adapting to the demands of each assignment.



Bethesda ZeniMax

The Elder Scrolls

müllerhaus
[LEGACY]

Mint

pablo guerrero
BRANDING • DISEÑO GRÁFICO

Chillaz
INTERNATIONAL

Editorial Fanes

promopress

CALIGRAMA Penguin Random House

FITO Y ZARPAS
Instituto de Estudios de Arquitectura

Cuadranta

TERRAIN COGNITA
DOCS

Callaghan
Illustrations

ziran

REAL SITIO DE
SAN ILDEFONSO

Clara Fuertes
(Indie Author)

La Mal Querida
The spiritual natural